

ARssist: Augmented Reality on a Head-Mounted Display for the First Assistant in Robotic Surgery

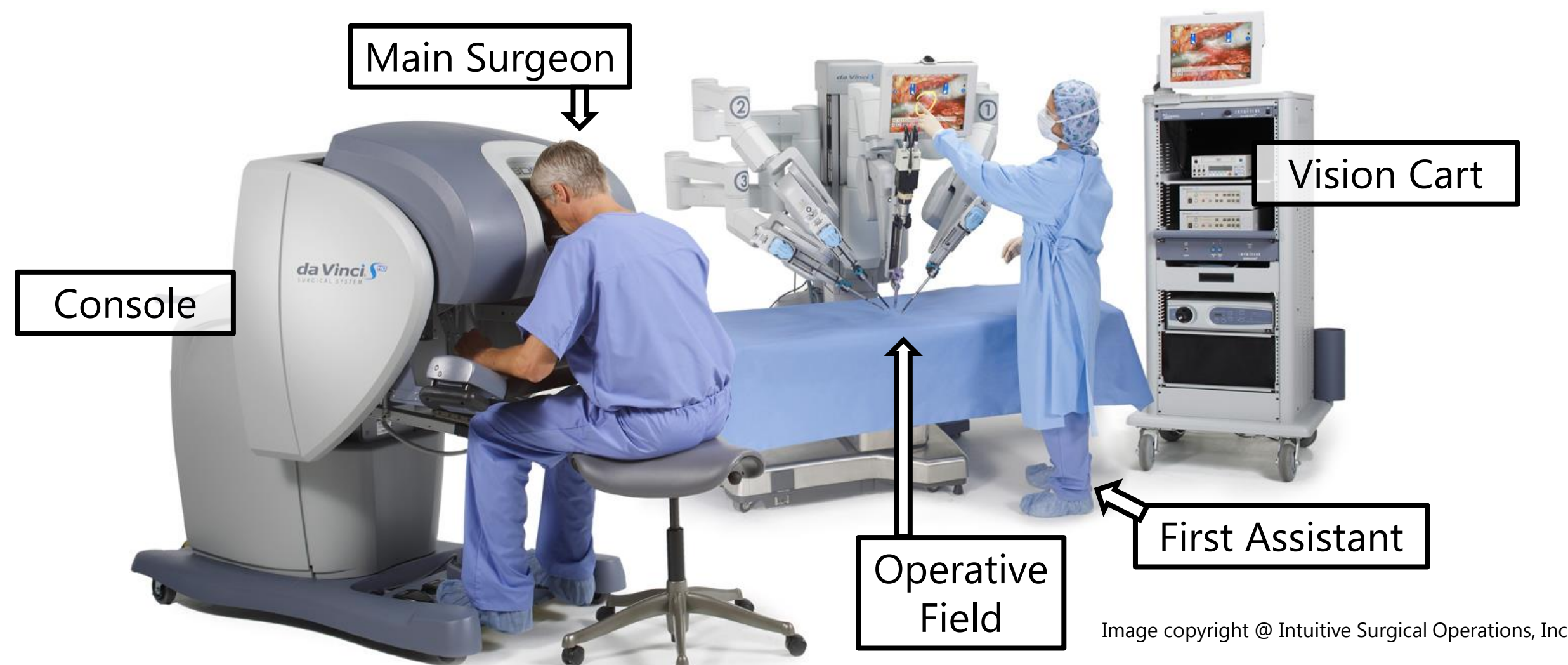
Long Qian, Anton Deguet, Peter Kazanzides
Johns Hopkins University

Objective:

- To improve **efficiency** and **comfort** of the first assistant, by
 - providing guidance to instrument manipulation when it is invisible
 - restoring the hand-eye coordination
 - bringing the stereo endoscopic video closer to the surgery site

The First Assistant (FA):

- An important member of the robotic surgery team



- The **tasks** for the first assistant include:

- Insufflation and trocar placement
- Dock and undock the robot
- Instrument exchange
- Manipulating laparoscopic instruments, e.g. stapler, grasper
- Applying hemostatic instruments, e.g. vessel sealer
- Specimen extraction

- The **current working condition** of the first assistant:

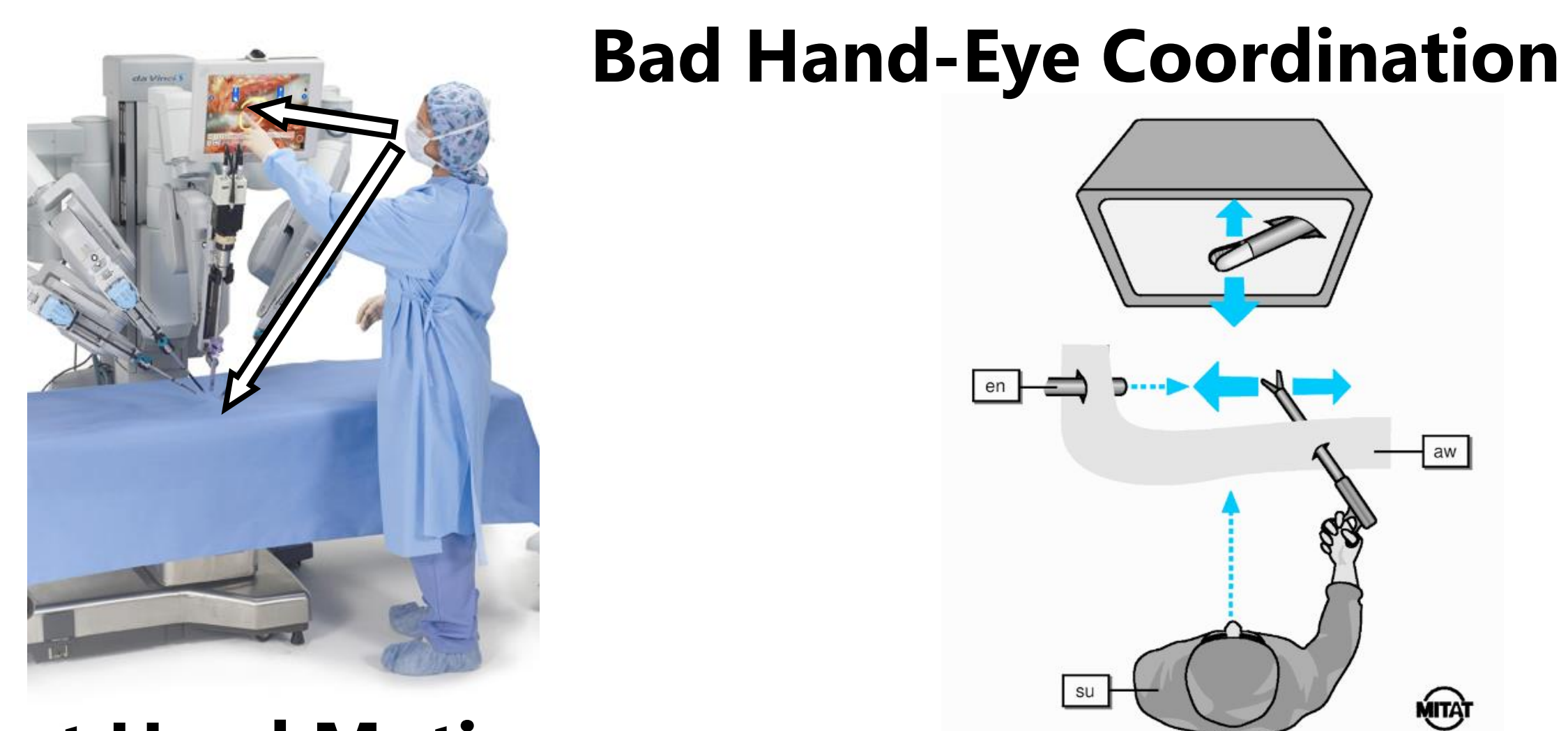
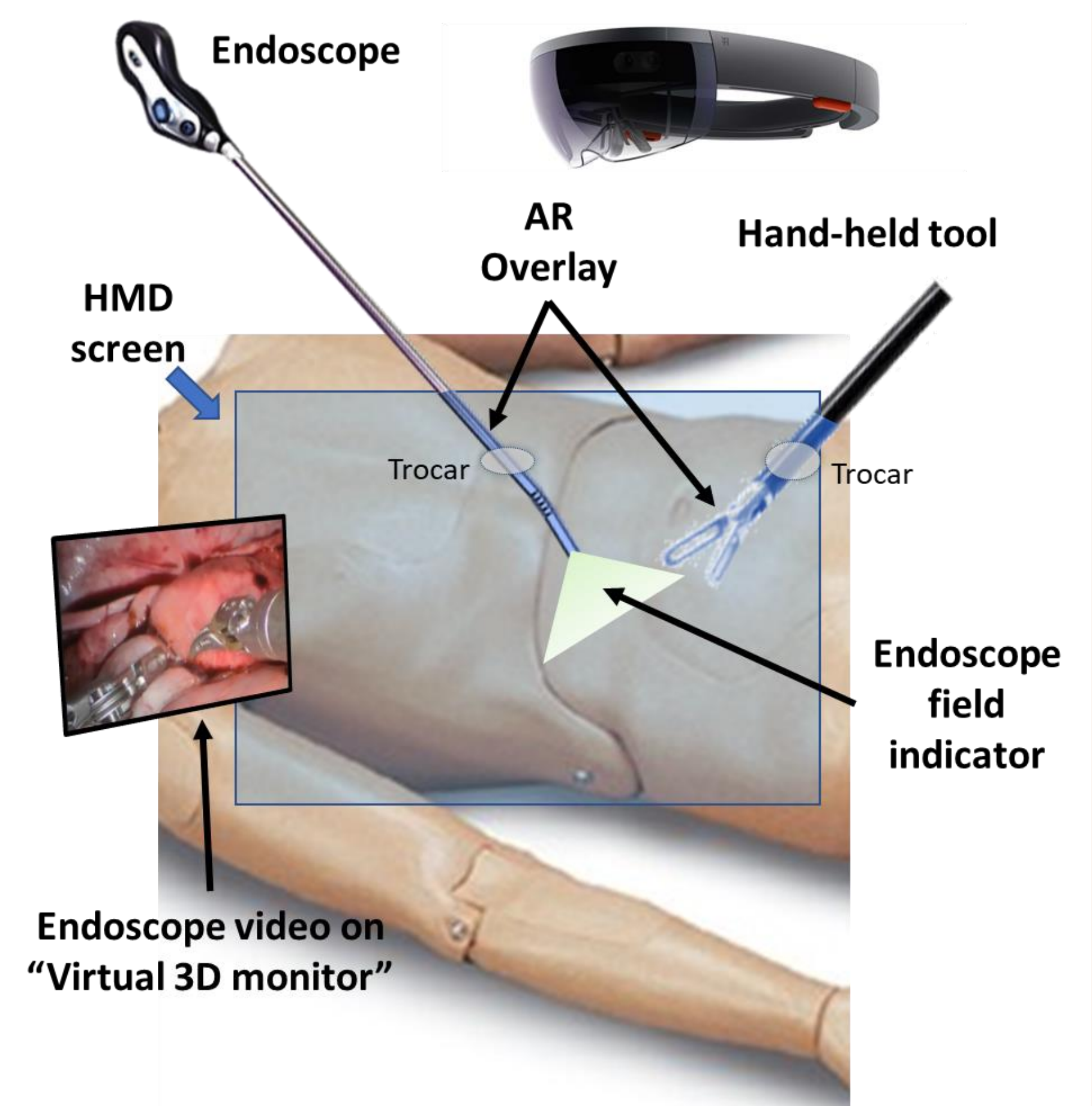


Image courtesy: Wentink, Breedveld. "Eye-hand coordination in laparoscopy-an overview of experiments and supporting aids." *Minimally Invasive Therapy & Allied Technologies* 10.3 (2001): 155-162.

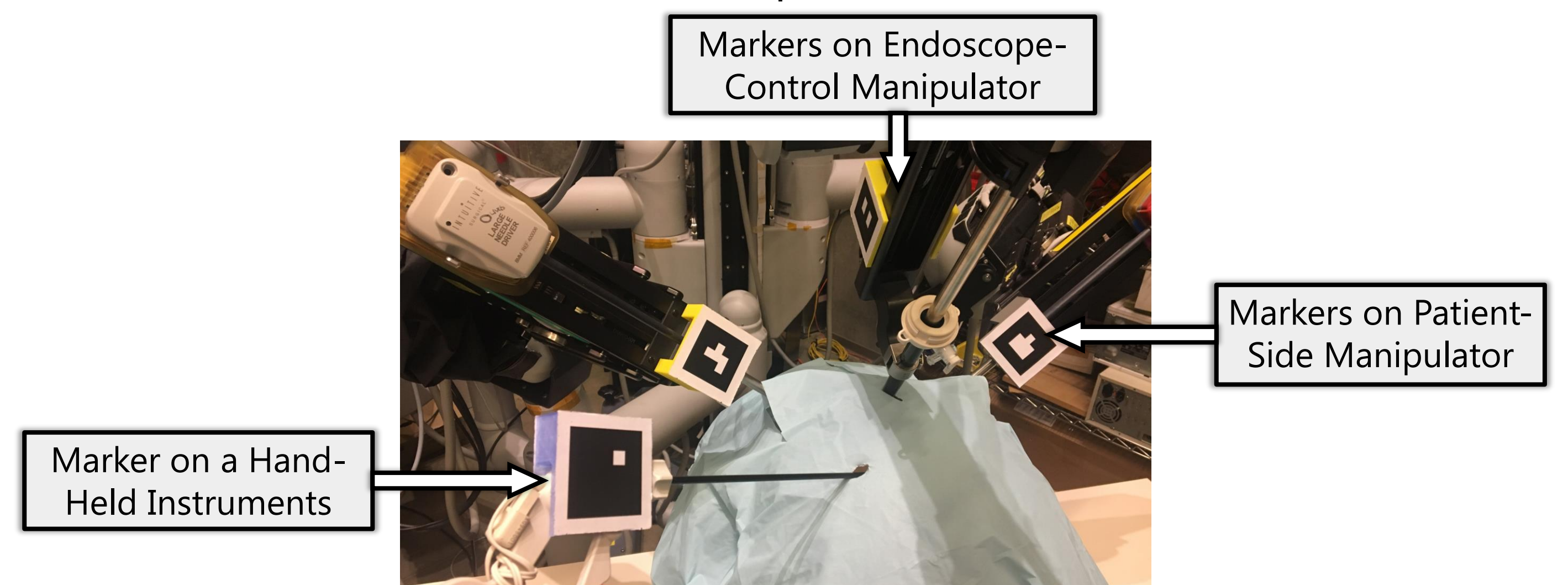
We propose ARssist:

- An Augmented Reality application based on optical see-through head-mounted display
 - "Fail-safe"
 - Unhindered vision of the scene
- It visualizes:
 - Robotic instruments and hand-held instruments "inside" the body
 - Endoscope and its field-of-view indicator
 - Stereo endoscopic video (as heads-up display, as virtual monitor, or projected in the frustum)



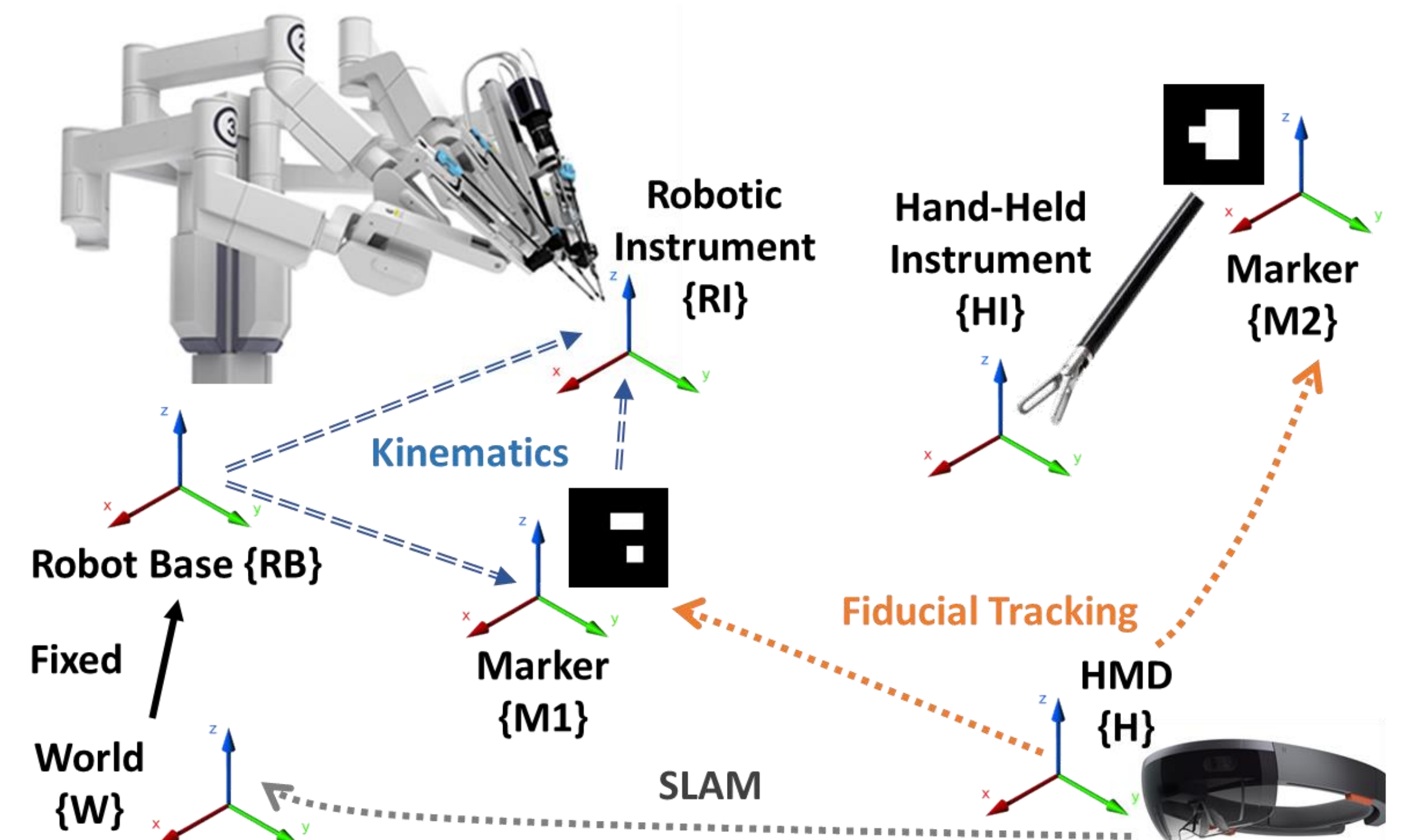
Implementation:

- Microsoft HoloLens + da Vinci Research Kit (dVRK)
- Attach fiducial markers to the manipulators

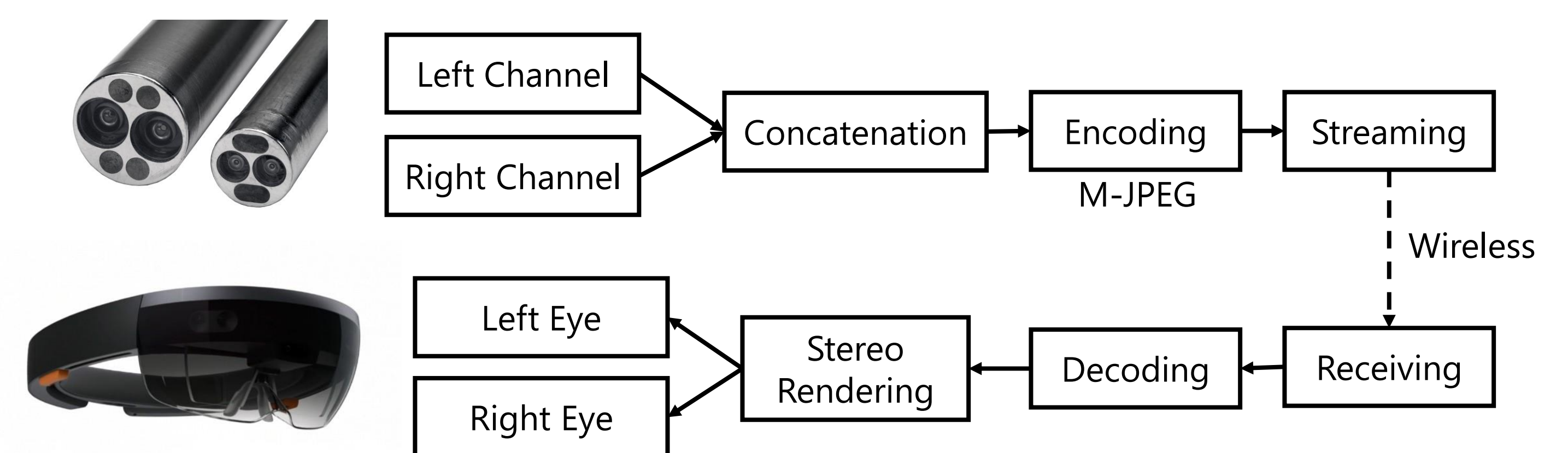


- Tracking of the instruments:

- Prioritization and static error compensation



- Synchronized stereo endoscopy streaming

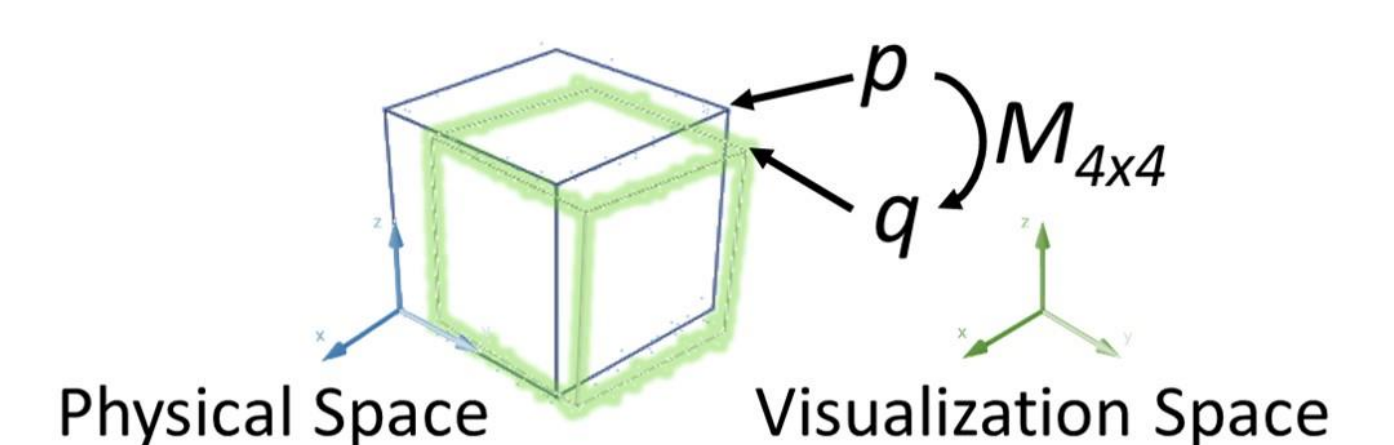


- Field-of-view of endoscope

- Camera calibration
- Field-of-view calculation
- Different endoscope configuration

$$FOV_v = 2 \cdot \arctan\left(\frac{h}{2f_y}\right), \quad FOV_h = 2 \cdot \arctan\left(\frac{w}{2f_x}\right)$$

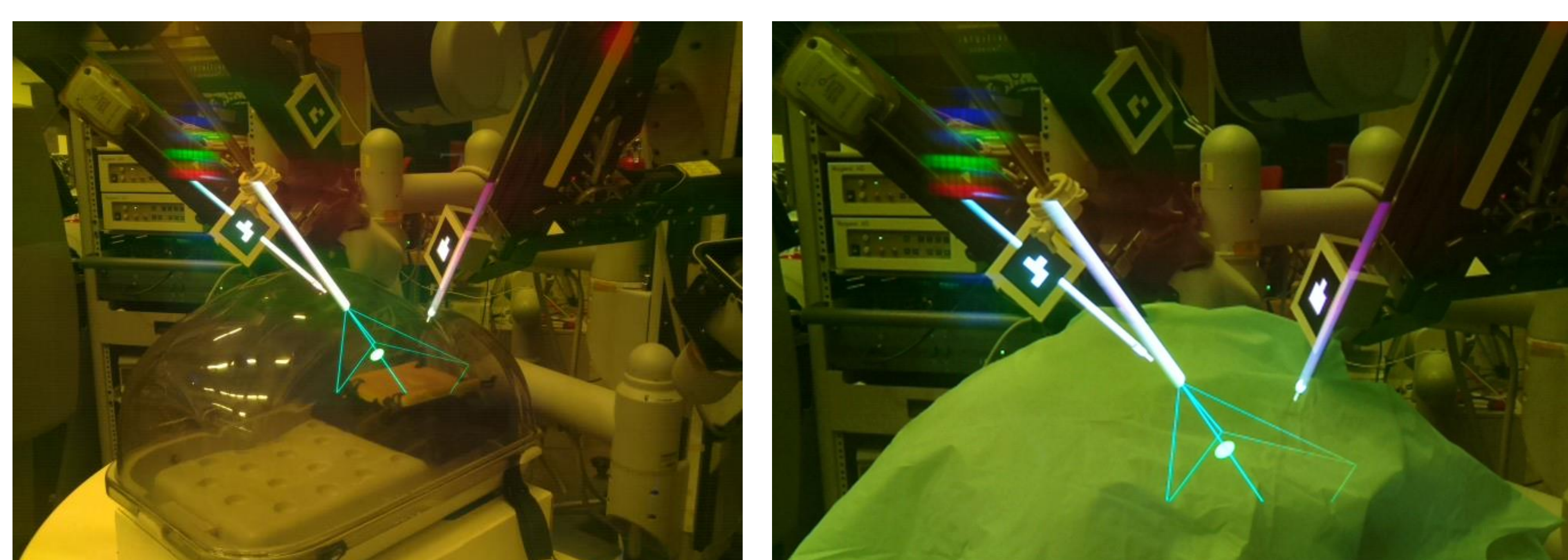
- Display calibration of the OST-HMD



- System performance

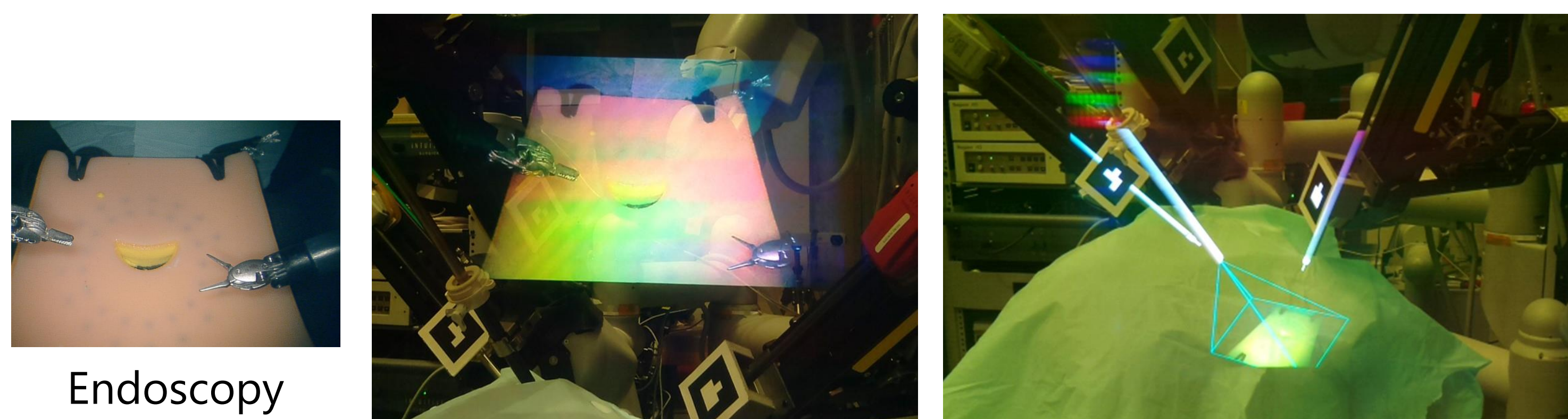
- Latency of overlay: 220.81+25.54 ms
- Accuracy of overlay: 4.27+3.09 mm
- Rendering framerate: 32.91+1.96 Hz
- Tracking framerate: 13.64+0.78 Hz
- Endoscopic video resolution: 2 x 640 x 360
- Endoscopic video framerate: 26.57+3.10 Hz

Visualization Results:



With a transparent phantom

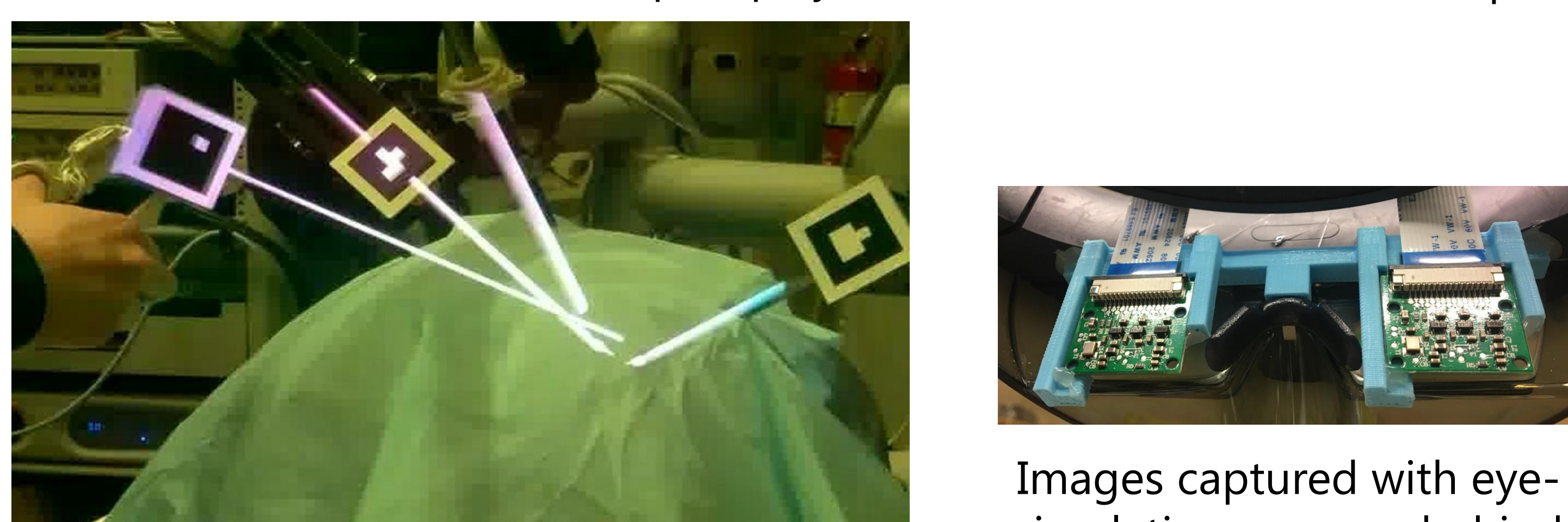
With drape covered



Endoscopy

Endoscopy visualized as heads-up display

Endoscopy visualized in the frustum of the endoscope



Overlay with hand-held instruments

Images captured with eye-simulating cameras behind HoloLens

Acknowledgements:

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